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Casino card games show tips, tricks and strategies for the most popular casino card games. Learn the secrets to winning. The rules and etiquette are pretty much the same, even if you believe in luck or play the odds, either in traditional bingo or online. Get your basic bingo primer here. Andrew Bowser derives from the European games of Kemin de Fer and Punto Banco, a mystery game to the betting public, even though baccarat is a staple of American casinos. Learn how to play Baccarat. John Grochowski-Chino's roots lie in China, and the game was brought to the United States by Chinese immigrants in the late 1800s. Now you can find it in most casinos. Ready to learn how to play? Perhaps a Hungarian of origin, this card game has become a favorite of US gamblers as a mano-a-mano contest. Learn the rules of Crawlerjas. It is a popular card game where objects by David Gal Tread dog earn your stake during your turn. Learn the basics of the game, including how to deal with and bet properly. Dating back to 1797 by Carolin A. Schalk, the casino was mentioned in a book about card games. The game has quite a few details, but it's easy to learn and play fun. Learn to play casinos as well as royal casinos. As a poster for this cult movie classic asks, by Carolin A. Schalk, is it a game or is it real? All war games are like the Michael Bay Explosion Festival, full of some steroids. That is, yes, people line up to buy Gears of War 2 while I write this (latest Xbox For more on the 360 hits, read Matt Peckham's take), but I'm not just dissatisfied, I want to take command. I want to take the time to investigate the battlefield and become an armchair general. Luckily for me, five or more strategy games, each with a very different take - came out within the last few weeks. But it comes to the same old problem: so many fights, so little time. We need a quick breakdown of Intel on what's new in store, helping us win the ongoing war on productivity. Valkyria Chronicles is a high-style turn-based strategy game for PlayStation 3 - whether you're talking chess, risk, or axis and allies - usually going something like this: the jaw strokes of two mad geniuses every.. Single... Move. You carefully weigh the choice and deploy your troops. Somehow??? Somehow???? Somehow? And maybe add a little more action to your fight. Sega's Valkyria Chronicles is a high-style take on a turn-based strategy for the PlayStation 3 that you really have to look at in action to believe. In an alternative reality take from the World War II era, you're found a bit of sci-fi steampunk rammed into a pastel-colored battlefield. In reality, it looks as if you are fighting with bullets through the storybook landscape. Interesting places are: select the unit to deploy in the turn, thenin that solid shoe. You are running for cover and taking shots while the movement timer ticks. Or you can save your tactical moves to burn the battlefield. I would say the Valkyria Chronicle is probably one of the smarter takes in tactical shootouts since X-Com - it's certainly one of the most visceral I've ever played. The only real downside is that the enemies you fight are far from the Mensa candidates. Then again, I was a little surprised at how much fun this game was - I think it will come out on the level playing field. Tom Clancy's EndWar is a near-future battalion-scale tactical battle game that you can fully control with your voice. Everyone talks about how ingenious the Wii is about having the equivalent of a remote control to play games - and remote controls are something that people already know how to use. Yes. How about using only your voice? Tom Clancy's EndWar (for PS3 and Xbox 360) hinges on one very cool gimmick: you're shouting orders at your troops. Clancy games in all modern settings are based on almost futuristic scenarios, which pits the United States against European allies and activated Soviet republics. Thanks to the defense plan, the threat of nuclear war is gone and we are returning to the basics of the field. Unlike traditional real-time strategy games, there are no resources to sweat. Just get into the fight and boss around the army. To make this strategy game work on the console, your voice will do most of the work. Mash the buttons, bark the commands, release the buttons like a walkie-talkie and the unit will do exactly what you tell them. I'm a Slang New Yorker, Tanguy \ ... Talking like, I tried to catch the game off guard, well, I tried my horrible impersonation of Diamond Joe Kimby (think JFK) from The Simpsons. In each attempt, it converted my order into action. It's stupid. The only time it didn't work out was in the heat of the fight as I immediately spat out commands at the speed of sound. Learned lesson: Speak slowly and you won't rattle the army. As for the game itself, the fight is big, but not unmanageable. If I have any advice to give, it's to keep your troops together and not spread all over the map - AI (artificial intelligence) that treats your troops when you're not there is no substitute for a good commander. The game may be a little flawed, but it still has the first great implementation of voice commands. Once completed, this feature will change the way you play in the future. Cute strategy game, Ninja Town is based on a line of stuffed animals. But it's still fun. In the outside world, ninjas are a mystery - shadow warriors are feared by everyone (except maybe pirates). At home, in Ninja Town (right next to Funky Town), they live a quiet life, go to work and need an occasional hug. Ninja Town is a cute strategy title based on a line of cute stuffed animal death dealers toys. What you need to know: This game sneaks up on store shelves these days and offers silent - butFor Nintendo DS. In a column a few weeks ago, I talked about the whole concept of desktop tower defense and defense strategy games. The way these games work is that you have a certain amount of time to plan your defenses and repair the damage. When the timer runs out, the enemy invades. Repel attacks. Bubbles. Rinse. I repeat. The enemy, in this case, the devil threatens to run amok through a quiet barb. That's where you come in. As Ol' Master Ninja, you have to plan a counterattack. And use some of your magic ninja powers (blow into the microphone) to knock back enemies. It's not exactly a punishing strategic game, and perhaps among the most violent things out there, ironically, I know, given that we're talking about ninjas here. Booty Age is a fun little strategy game with pirates. If you're going to give love to ninjas, pirates need fair and equal representation. So check out booty age, Xbox 360, PS3, and fun little strategy games for PC. Cruising around hedding-based maps, you're doing the usual operation of looting cities and villages, ambushing passing ships, and upgrading your Flying Dutchman. Still, how can this game be pirated without having someone walk the plank or engage in a sword fight? You are trying to achieve the goal of each level before competing pirates. In single-player games, we're up against AI. It's fun enough, but are you trying to ally with other players in online matches? It's just sinister and more fun than the 16 men on the dead man's chest. And, of course, there are classic real-time strategy (RTS) games. It usually means scraping dirt on farm resources, building factories sharply and unleashing waves of troops on the enemy. I. I've always been a big fan of the Command and Conquest series - I can't decide what I wanted more of: fast and furious gameplay or mega cheese full motion video clips. But hey, it was a different era, right? Red Alert 3 is a real-time strategy game from Electronic Arts. Electronic Arts has aggressively revived the C&C brand, first with Command & Conquer 3: Kane's Wrath, and now with Red Alert 3. Of course, it's a PC staple, but it's interesting to see how strategy games are also (pretty successful) on PS3 and Xbox 360. But let's go to the game itself. The first thing you'll see here: A super cheesy video delivered tongue-in-cheek delivery from a great cast. I'm talking to George Takei, J.K. Simmons, Tim Curry and Jenny McCarthy just going with me in this one. It also has a wonderfully wacky cast of units burning into battle, in addition to standard planes and tanks. I mean, dolphins with sonic disruptors and trained Russian bears? Well, the sickest thing I've seen here is something really new (gasp) - the ability to use the buddy system for single-player campaigns. Go solo, you giveOrder on your AI crony. Online, you can have a war with your friends. But how cool is it actually? Game On's Matt Peckham is going to dig deep into the trenches, so look forward to it. Now, which of these five titles is right for you? And be careful there. Until the next opportunity.... Take it easy! Casual Friday columnist and PC World senior writer Darren Gladstone geeks over gadgets, games, and weird uses for ham drum technology. In other words, he's a geek - and he's fine with that. Note: If you buy something after clicking on the link in the article, we may get a small commission. For more information, please visit our Affiliate Link Policy. Details.

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